

RESOLUTION NO. 321

A RESOLUTION ESTABLISHING AN EMERGENCY EMPLOYMENT BUDGET APPROPRIATING FUNDS UNDER THE EMERGENCY EMPLOYMENT ACT OF 1971, AND PROVIDING FOR THE ESTABLISHMENT OF A CASH FUND ACCOUNT FOR FUNDS RECEIVED AND DISBURSED UNDER SAID EMERGENCY EMPLOYMENT ACT OF 1971

WHEREAS, The city of Polson, Montana, has entered into a Memorandum of Agreement with the Employment Security Commission of the State of Montana to receiving funds, on an advance grant basis, under the Emergency; Employment Act of 1971, and;

WHEREAS, the funds to be received the the City of Polson under the terms of said Memorandum are not provided for, or included, in the Municipal Budget for the fiscal year 1971-1972.

NOW, THEREFORE, BE IT RESOLVED by the City of Polson, Montana, as follows:

An Emergency Employment Budget is hereby created for the purpose of receiving and disbursing the sum of Ten Thousand Eighty and 00/100ths Dollars (\$10,080.00) as a grant under the Emergency Employment Act of 1971. BE IT FURTHER RESOLVED that the City of Treasurer of the City of Polson, Montana, establish a separate and distinct account to be known as the "Emergency Employment Act of 1971 Cash Fund".

BE IT FURTHER RESOLVED that the City Clerk of the City of Polson, Montana, establish a separate and distinct account to be known as the "Emergency Employment Act of 1971 Cash Fund".

BE IT FURTHER RESOLVED that all payments of funds deposited in the said Emergency Employment Act of 1971 Cash Fund Account shall be disbursed by Warrant after presentation and approval of an appropriate claim against said fund. All Warrants issued shall be pre-numbered and shall bear the designation "Emergency Employment Act of 1971 Fund".

BE IT FURTHER RESOLVED that the City Clerk of the City of Polson, Montana, shall establish an account for the purpose of recording and analyzing the receipt of Emergency Employment Act of 1971 funds.

UNANIMOUSLY PASSED AND APPROVED this 20th day of September, 1971

s/Norene Mosley
MAYOR

ATTEST:

s/Madeline Nelson
ASSISTANT CITY CLERK